Naïm Saadi Gallego

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About me

I'm Naïm, an undergrad student in Computer Engineering at University of Lleida (*UdL*). My goals are to learn about Data Science, get to do research on new fields and to improve as an engineer. I'm well-versed in Python but I can adapt to other programming languages. I believe that perseverance and teamwork are some aspects of mine that can be positive in a workplace.

Education

University of Lleida, Degree in Computer Engineering — Sept 2023 – *now*
- **Current grade:** 8.1/10.0
- **Specialization:** Computation

First Certificate in English, Cambridge — July 2022
- **Overall score:** 181 / 190
- **CEFR Level**: C1

Work experience

Secretary &
Front-end developer at LleidaHack — *(I)* June 2024 – *now*, *(II)* Feb 2024 – May 2025
- Secretary *(I)* & Front-end developer *(II)* in the student organization *LleidaHack*, that strives to promote new technologies.
- Staff at LleidaHack's **HackEPS 2024**.

Private Tutor, Gauss Academy – Lleida, Lleida — September 2024 – *now*
- Algebra (*Computer Engineering*), Calculus (*Technical Architecture*)

Projects and Hackathons

Participant in the *Lleida Lan Party GameJam 2025* — September 2025

Participant in UPC's *HackUPC2025* — May 2025

Participant in UAB's *UABTheHack2024* — March 2025
Participant in EPFL's LauzHack — November 2024

Winner in UAB's *UABTheHack2024* (Rookie's Award) — May 2024
- Developed a Python library that translates code to any language
- Tools Used: Python
- *Project link*

Winner in Golden Circle's *Lleida LAN Party GameJam 2024* — March 2024
- Developed *Operació: Gravitar*, a tower defense game based in outer space
- Tools Used: Unity, C#
- *Project link*

Technologies

Languages: Python, Java, C, C#, JavaScript, HTML & CSS

Technologies: React, FastAPI, Tailwind CSS, Git & GitHub, Unity